

The Enormous Crocodile The Crocodile Trap



Overview

Learning objective

- To be able to evaluate and analyse what makes a good crocodile trap.

Learning outcome

- A design for a new crocodile trap.

Book reference

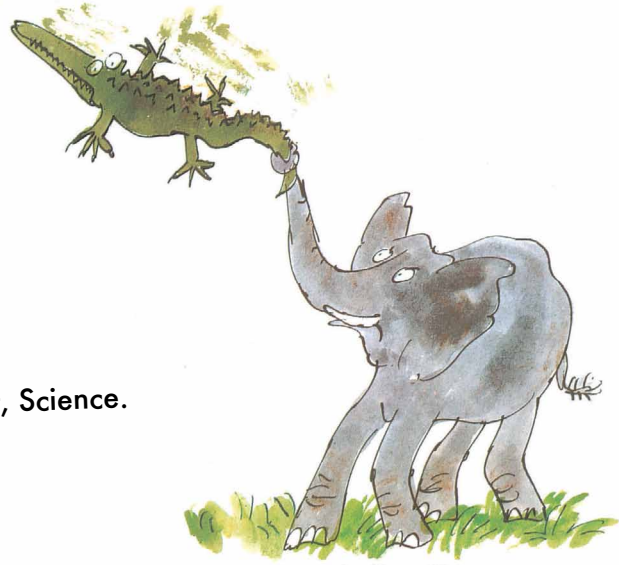
- *The Enormous Crocodile.*

Cross-curricular link

- Drama, Literacy, Design and Technology, Art, Science.

Resources

- Craft materials.



Starter

- Make a list on the board of the different ways the Enormous Crocodile tries to trick children to come near him.

Main teaching activity

- Discuss in pairs which trick is the best invention and why.
- Discuss the criteria for a good invention for a child trap (for example, most lifelike camouflage).
- Pairs feedback their ideas.
- Whole class debate on which is the best trick.
- Class vote on the best invention.

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Group or independent activity

- Groups discuss the criteria for a good crocodile trap.
- Groups make a design for their own crocodile trap using craft materials if necessary.

Plenary

- Share crocodile traps with the rest of the class.

Extension

- Make and present an advertising pitch for your crocodile trap.

Other activities

- Make a TV advert or design a poster for your crocodile trap.
- Make your crocodile trap from your design.
- Role play the crocodile entering the crocodile trap.
- Draw a storyboard of the crocodile entering the crocodile trap.

